

OVERVIEW

Names _____

General Approach _____

Min Exp HCP Bal: Opening _____ Responding _____ 1NT Open: Strong Weak Variable
Forcing Open: 1♣! 2♣ Other! _____ Bids That May Require Preparations _____

MINORS

1♣ Min Len: 5 4 3 NF 2‡ (4432 only‡) NF 1‡ NF 0‡ Art F! Transf Resp‡
Resp _____

1♦ _____ Bypass 5+ Single Raise: NF Inv+! GF!
1NT _____ to _____ Jump Raise: Wk! Mixed! Inv
2NT _____ to _____ 3NT: 16-18 After Overcall: Wk Mixed Inv

1♦ Min Length: 5 4 3 Unbal NF 2‡ NF 1‡ NF 0‡ Art F! Same as over 1♣
Resp _____

Single Raise: NF Inv+! GF!
1NT _____ to _____ Jump Raise: Wk! Mixed! Inv
2NT _____ to _____ After Overcall: Wk Mixed Inv

MAJORS

1♥/♠ Art Raises!: 2NT 3NT Splinter Other! _____!
Drury!: 2♣ 2♦ In Comp! _____!

1st/2nd Length: 4 5 Jump Raise: Double: Wk! Mixed! Inv
3rd/4th Length: 4 5 After Overcall: Wk Mixed Inv

1NT‡: F Semi-F Bypass ♠‡ Other! _____!
! 15-17HCP, Bal., ♠ Cuebid: shows game values

NOTRUMP

1NT‡ _____ to _____ (seat/Vul _____) 1NT‡ _____ to _____ (same Resp: Y N)

5-Card Major Sys On vs _____
2♣: Stayman Puppet Other! 3♣ _____

2♦: Nat Tfr‡ Other! _____ 3♦ _____

2♥: Nat Tfr‡ Other! _____ 3♥ _____

2♠: Nat Tfr‡ Other! → 3♣ 3♠ _____

2NT: Nat Tfr‡ Other! → 2♣ _____!
Smolen! Tfr‡: 4♣ 4♦ 4♥ _____!
Dbl: Neg _____ Pen Other! ‡ Stolen vs 2♣ Lebensohl! _____

2NT _____ to _____ Puppet 3♠! ! Resp: ♠ 3♣ = Stayman; SysOn vs: X _____!
Conv! _____! Tfr‡: 3Lvl 4Lvl Neg Dbl Other! _____!

3NT _____ to _____ One Suit! ! Resp: ♠ 4♣ = Stayman; 4♦, 4♥ = ‡ Tfr; SysOn vs: X _____!

2♣ _____ to _____ ! ♠ Balanced HCP, or 9+tricks ! Resp: 2♦: Neg Waiting
Steps! _____! 2♥ Neg!
Very Str Str! Nat! Conv! _____! Other! ♠ Natural, 8+HCP, GF _____!

2 LEVEL

2♦ _____ to _____ New Suit NF!
Wk Int! Str! Conv! Rebids over 2NT: _____ Other! ♠ RONF

2♥ _____ to _____ New Suit NF!
Wk Int! Str! 2 Suits! Rebids over 2NT: _____ Other! ♠ RONF

2♠ _____ to _____ New Suit NF!
Wk Int! Str! 2 Suits! Rebids over 2NT: _____ Other! ♠ RONF

OTHER

Jump Shift Resp _____
Vs (Very) Str Open! _____ NMF! 2Way NMF! XYZ! 4thST!: 1Rnd GF
! ♠ XX: of T/O X = 10 pts; of Pen X of <4Lvl suit = SOS; of X of nat bid >3Lvl = Pen; _____!
! _____ of X of Art bid = Pen. good suit. ♠ Cuebid of one of 2-suit conv = GF fit _____!

DOUBLES
 Negative Thru _____ **Penalty!**
 Responsive Thru _____ Maximal
 Support Thru _____ Rdbl
 T/O Style _____
 Other! _____!

OVERCALLS
 1-Lvl ___ to ___ Often 4 Cards 2-Lvl ___ to ___
 Jump Overcalls: Wk **Int!** **Str!**
Conv! _____!
 Responses
 New Suit: F NFConst NF **Tfr‡**
 Jump Raise: Wk Mixed Inv
 Cuebids _____ Support
Other! aNew Suit by unpassed: 1RndF _____!

DIRECT CUEBIDS
 Vs:
 Art Quasi Nat Nat
 ♣♦ ♣♦ ♣♦ ♥♠
 Michaels
 Natural
 Other
Describe! _____!

PREEMPTS
 3-Level Style (Seat/Vul) _____
 Resp _____
 4-Level Style _____
 Resp _____
4♣/4♦ Tfr‡ **Other!** _____!

SLAMS
 4♣ Gerber: Directly Over NT Over NT Seq
 4NT: Blackwood RKC 0314 RKC 1430
 Control Bids _____ Vs Interference _____
 Other _____

CARDING
 Suits _____ NT
 Standard – Attitude
 Standard – Count
 Upside Down – Attitude
 Upside Down – Count
 Exceptions _____
 Other Carding _____
 Smith Echo: Suits NT Reverse
 Trump Signals _____

LEADS VS SUITS
 CIRCLE CARD LED (if not bold)
 Length Leads: 4th 3rd/5th 3rd/Low
 Attitude Small from xx
 ⊗ xx ⊗ xxx ⊗ xxx ⊗ Hx ⊗ Hxxx ⊗ Hxxx ⊗
 After 1st Trick _____
 Honor Leads: **Top of touching & Int Seq:**
 A Kx(+) Varies _____
 KQx QJx JTx T9x
 Interior Seq: KJTx KT9x QT9x
 Exceptions _____

NT OVERCALLS
 Direct 1NT ___ to ___ Systems On
 Balance 1NT ___ to ___ Systems On
Conv! _____ **Only Stayman!**
 Jump to 2NT: 2 Lowest Unbid
Other! _____!

VS 1NT OPENING
 Vs _____ Vs _____
 Dbl _____ Dbl _____
 2♣ _____ 2♣ _____
 2♦ _____ 2♦ _____
 2♥ _____ 2♥ _____
 2♠ _____ 2♠ _____
 2NT _____ 2NT _____
Other! _____!

VS TAKEOUT DOUBLE
 New Suit F: 2-Lvl **Tfr‡** _____
 Jump Shift: Wk Inv F **Fit!**
 Rdbl: 10+ **Conv!** _____!
 2NT Over: Nat Raise Range
 ♣♦ _____
 ♥♠ _____
Other! aJump Raise: Mixed _____!

VS PREEMPTS
 2NT Overcall _____
 T/O Dbl Thru _____ **Penalty!**
2NT Lebensohl Resp! _____!
 Cuebid _____
 Jump Overcalls _____
Other! _____!

VS INTERFERENCE
 Non-NT Seq! _____!

 _____ **(!delayed)**
 _____ **(!delayed)**

SIGNALS
 Primary Signals to:
 Declarer's Lead Partner's Lead
 _____ Attitude _____
 _____ Count _____
 _____ Suit Preference _____
 Exceptions _____
 First Discard: Std Upside Down
 Lavinthal Odd/Even Other

LEADS VS NT
 CIRCLE CARD LED (if not bold)
 Length Leads: 4th 3rd/5th 3rd/Low
 Attitude 2nd from xxxx(+)
 ⊗ ⊗x ⊗x ⊗ xxx ⊗ xxx ⊗ Hx ⊗ Hxxx ⊗ Hxxx ⊗
 After 1st Trick _____
 Honor Leads: **Bot of 2, Top of 3 & Int Seq:**
 A Kx(+) Varies _____
 KQJx KQJ9 QJTx JT9x
 Interior Seq: AQJx AJTx KT9x QT9x
 Exceptions _____